

BBC.1.
MONOCHROME
2318/3044

PUBLICITY OFFICER
(DRAVA)

2015 T/C.

CAMERA SCRIPT

"DR. WHO" : "THE SPACE PIRATES" : SERIAL 'YY'

EPISODE 4.

by
ROBERT HOLMES

DIRECTOR : MICHAEL HART

PRODUCER : PETER BRYANT

DESIGNER	..	..	..	IAN WATSON
SCRIPT EDITOR	..	..	..	DERRICK SHERWIN
P.A.	..	..	..	SNOWY LIDIARD-WHITE
A.F.M.	..	..	..	LIAM FOSTER
COSTUME SUP.	..	..	..	NICHOLAS BULLEN
MAKE-UP SUP.	...	..	..	SYLVIA JAMES
T.M.l.	..	..	..	PETER WINN
T.M.ll.	..	..	..	DEREK MARTIN
SOUND SUP.	..	..	..	DAVID HUGHES
GRAMS. OP.	..	..	..	RON ARNETT
VISION MIXER	..	..	..	CLIVE HALLS
CREW	..	..	..	THIRTEEN
FLOOR ASSISTANT	..	..	..	JOHN TURNER
ASSISTANT	..	..	..	MARIANNE WILLISON

ep.4

'YY'

RECORDING: FRIDAY, 14th MARCH 1969 : T.C.4. : 8.30 - 10.00 p.m.

STUDIO: T.C.4.

RECORDING NO.: VTM/6LT/50342

PROJECT NO.: 2318/3044

CAMERA REHEARSAL: FRIDAY, 14th MARCH 1969 : T.C.4.:

10.30 a.m. - 1.00 p.m. REHEARSE (WITH T/K 38)
1.00 p.m. - 2.00 p.m. LUNCH BREAK
2.00 p.m. - 7.00 p.m. REHEARSE (WITH T/K 34 from 5.00 pm)
7.00 p.m. - 8.00 p.m. DINNER BREAK
8.00 p.m. - 8.30 p.m. LINE-UP
8.30 p.m. - 10.00 p.m. RECORD : VTM/6LT/50342

EDITING: SUNDAY, 16th MARCH 1969 : 11.30 a.m. - 4.30 p.m.

PLAYBACK: TUESDAY, 18th MARCH 1969 : 5.15 - 5.45 p.m.

TRANSMISSION: SATURDAY, 29th MARCH 1969 : BBC.1. : 5.15 - 5.40 pm.

CAST IN ORDER OF APPEARANCE

ZOE	..	..	..	..	..	..	WENDY PADBURY
JAMIE	..	..	..	..	..	..	FRAZER HINES
DR. WHO	..	..	..	..	..	..	PATRICK TROUGHTON
CAVEN	..	..	..	..	..	..	DUDLEY FOSTER
MILO CLANCEY	..	..	..	..	..	..	GORDON GOSTELOW
LT. SORBA	..	..	..	..	..	..	NIK ZARAN
DERVISH	..	..	..	..	..	..	BRIAN PECK
GENERAL HERMACK	..	..	..	..	..	..	JACK MAY
MAJOR IAN WARNE	..	..	..	..	..	..	DONALD GEE
TECHNICIAN PENN	..	..	..	..	..	..	GEORGE LAYTON
PIRATE GUARD	..	..	..	..	..	..	STEVE PETERS
MADELEINE ISSIGRI	..	..	..	..	..	..	LISA DANIELY

NON SPEAKING ARTISTS:

SPACE CORPS TECHNICIANS:	..	..	..	..	..	ROY PEARCE (Denton)	
						TOM SEGAL	) Alander
						NEVILLE SIMONS	
PIRATE GUARDS:	..	..	..	..	..	BILL RICHARDS	) All killed
						EDWARD COGDELL	
						LESLIE CONRAD	
						JOHN CAESAR	
						JAMES HASWELL	
ISSIGRI MINER	..	..	..	..	..	DEREK CHAFFER	
SECRETARY : ISSIGRI H.Q.	..	..	..	..	..	VALERIE STANTON	

MUSIC COMPOSED BY DUDLEY SIMPSON

SPECIAL SOUNDS BY BRIAN HODGSON,
BBC RADIOPHONIC WORKSHOP

MODELS DESIGNED BY JOHN WOOD

MODELS FILMED BY THE BOWEY GROUP

MODELS MADE BY MAGNA MODELS

RUNNING ORDER : "DR. WHO" : SERIAL 'YY' : "THE SPACE PIRATES"
EPISODE 4 : 2318/3044

Page	Seq.	Shot	Description	Cams/Sound	Artist
1			TELECINE SEQ. 1: 0'25" (T/K 38 : 35 mm.) OPENING TITLES. TELECINE SEQ. 2: 0'20" (T/K 34 : 16 mm.) RE-CAP : EP. 3.	S.O.F. + M.l. + 6A on Caption. 3 x 35 mm. Slides.	
1	1	2-9	INT. MINE CELL.	1A. B1. 3A. + M.l.C.	ZOE/JAMIE/ DOC.
4	2	10	INT. MINE SHAFT	A1. 2A.	CAVEN/ 2 PIRATES MILO
4	3	11-17	INT. MINE CELL.	1A.B. B1. 3A.B.	DOC/JAMIE/ ZOE/SORBA
6	4	18-30	INT. CAVEN'S H.Q.	5A. C1. 2B. 6A on Dervish. S.M. + M.2C.	CAVEN + DERVISH on screen.
8 T	5	31-41	INT. V.SHIP FLIGHT DECK	1C. A2. 4B.A.	PENN/ HERMACK/ WARNE/ TECHNICIANS
RECORDING PAUSE : REPO.					
10			TELECINE SEQ. 3: V.SHIP IN SPACE. 0'20"	S.O.F.	
10	6	42-45	INT. MINE CELL.	2C. B1. 3C.	DOC/JAMIE/ ZOE/SORBA
12	7	46-56	INT. CAVEN'S H.Q.	5A. C1. 2B. 6A on Dervish. S.M.	CAVEN + DERVISH on screen.
14	8	57-63	INT. MINE CELL	1D. P1. 3A.	DOC/JAMIE/ ZOE/SORBA
16	9	64-72	INT. V.SHIP FLIGHT DECK	5B. A2. 4A. VIDICON + 6A. + M.3A.	PENN/WARNE HERMACK/ TECHNICIANS
19			TELECINE SEQ. 4: 0'30" V.SHIP : MINNOW PREPARING TO BE LAUNCHED.	S.O.F. + M.3A Cont.	
19	10	73-78	INT. V.SHIP FLIGHT DECK	1C. 4C. A2. VIDICON + 3D. on Warne. + 6A on Caption. + M.3A Cont.	HERMACK/ PENN + WARNE on screen.

RUNNING ORDER : "DR. WHO" : 'YY' : EPISODE 4 (CONT.)

Page	Seq.	Shot	Description	Cams/Sound	Artist
20			TELECINE SEQ. 5: : 0'05" MINNOW IS FIRED FROM V.SHIP.	S.O.F. + M.3A Cont.	
20	11	79-80	INT. CAVEN'S H.Q.	5A. Cl. + 6A on Dervish/S.M.	CAVEN/ GUARD + DERVISH on screen.
21	12	81-89	INT. V.SHIP FLIGHT DECK	1C. 2D. A2. 4A. VIDICON + 6A on Animation 2. 3D on Warne./S.M.	HERMACK/ PENN + WARNE on screen.
22			TELECINE SEQ. 6: 0'15" BETA DART + NOSE CONE OF ISSIGRI MINING COMPANY.	S.O.F.	
RECORDING PAUSE : REPO					
23	13	90-93	INT. V.SHIP FLIGHT DECK. + T/K SEQ. 7: 0'16" V.Ship's P.O.V. : BETA DART + NOSE CONE.	1C. 2D. A2. + 3D. on Warne/S.M. + VIDICON + 6A on Animation 3. + M.3B.	PENN/ HERMACK + WARNE on screen.
23			TELECINE SEQ. 7: (CONT)		
RECORDING PAUSE : RE-WIND T/K.					
23	14	94	INT. V.SHIP FLIGHT DECK.	1C. + M.8B.	HERMACK
23			TELECINE SEQ. 7: (REPEAT) BETA DART + NOSE CONE.	S.O.F.	
23	14A	95- 100	INT. V.SHIP FLIGHT DECK.	1C. + 3D. on Warne.	HERMACK WARNE
RECORDING PAUSE : REPO. (1 to D)					
24	15	101- 111	INT. MINE CELL	1D. B1. 3A.C. + M.8.	DOC/JAMIE/ ZOE/SORBA/ MILO/2 GUARDS
28	16	112	INT. CAVEN'S H.Q.	Cl. 2B. + M.2D.	CAVEN/ GUARD (VO)
30	17	113- 120	INT. TUNNEL	4D. A3. 1F.E. 2E. + M.1A. + M.8C.	MILO/DOC/ JAMIE/ZOE/ SORBA
RECORDING BREAK					

RUNNING ORDER : "DR. WHO" : 'YY' : EPISODE 4 (CONT)

Page	Seq.	Shot	Description	Cams/Sound	Artist
32	18	121- 125	INT. MINE SHAFT	2F. B2. 1H.G.	MILO/DOC/ SORBA/ZOE/ JAMIE.
RECORDING PAUSE : REPO					
33	19	126	INT. TUNNEL	2F. B2.	JAMIE/CAVEN/ GUARDS
RECORDING PAUSE : REPO					
34	20	127- 128	INT. MINE SHAFT	4D. B2. 1J.	DOC/ZOE/ MILO/SORBA
RECORDING PAUSE : REPO.					
34	21	129- 131	INT. TUNNEL	4D. A3. 2E.	CAVEN/JAMIE/ GUARDS
RECORDING PAUSE : REPO					
35	22	132- 134	INT. MINE SHAFT	4D. 2E. B2. 1J.	DOC/MILO/ ZOE/SORBA/ JAMIE/ CAVEN/GUARDS
RECORDING BREAK : REPO					
36	22A	135- 138	INT. MINE SHAFT (CONT)	2F. B2. 1H. + 6A on Arc Flash.	-dc-
RECORDING PAUSE : REPO				(2 to G)	
36	23	139	INT. ISSIGRI H.Q.	C2. 5E.	MINER/MILO/ ZOE/JAMIE/ DOC/SORBA/ MADELEINE
37	24	140	INT. MINE SHAFT	B2. 1H.	CAVEN/ GUARDS
RECORDING PAUSE : REPO					
38	25	141- 153 154	INT. ISSIGRI H.Q.	3G.E. A4. 2G. C2. 5E. ROLLER CAPTION: 6A. + 2 x 35 mm. Slides. + Closing Music.	MADELEINE/ MILO/MINER/ DOC/JAMIE/ ZOE/SORBA/ CAVEN/GUARDS

TECHNICAL REQUIREMENTS

CAMERA 1 : MOLE RICHARDSON CRANE : TURRET LENSE

CAMERAS 2 - 6 : : PEDESTALS : TURRET LENSES.

VIDICON CAMERA OVERLAYED BY CAMERA TO EIDAPHOR AND
DECK MONITOR. (VIDICON CAMERA ON RADAR SWEEP.)

OTHER MONITORS AS DIRECTED.

SOUND:

3 BOOMS/S.M./GRAMS/TAPE, etc.

5 x 35 mm. TELOJECTOR SLIDES.

TELECINE: 35 mm. FILM : T/K 38 from 10.30 a.m.

16 mm. FILM : T/K 34 from 5.00 p.m.

CAPTIONS:

1. WHITE 'DART' DOT ON BLACK : STRAP-EASEL SIZE.
(Shot 75 : P.19)
2. ANIMATION: 7 DOTS AT CORNER OF FRAME.
A LARGER DOT CIRCLES, ON Q, ELIPTICALLY.
(P.17 in script) : (Shot 64)
3. ANIMATION: BETA DART (larger dot) ANL MINNOW
(smaller dot) : MINNOW APPROACHING :
BETA DART SLIPS AWAY, ON Q.
(P.21 in script) : (Shot 82)
4. ANIMATION: MINNOW CLOSING ON BETA, ON Q.
(P.23 in script) : (Shot 90)

ROLLER CAPTION + MACHINE.

SMOKE GUN

MONITORS: 5 FLOOR : 3 SLUNG.
21x 21" CINTEL.
1 14" PETO SCOTT
1 23" PYE without legs.

"DR. WHO" : "THE SPACE PIRATES" : SERIAL 'YY'

by ROBERT HOLMES

EPISODE 4.

6 A
AMPEX CLOCK

EIDAPHOR & DECK MONITOR
LINKED.
BRIDGE MONITOR SEPARATE

/RUN T/K 38/

/STANDBY T/K 34/

F/U:

TELECINE SEQ. 1: T/K 38:

/S.O.F./

STANDARD OPENING TITLES

"DR. WHO"

/RUN T/K 34/

FADE T/K SEQ. 1: 0'25"

F/U : T/K SEQ. 2: T/K 34: (16 mm)

/S.O.F./

RECAP : EPISODE 3:

DOC/JAMIE/ZOE BACKING
AWAY FROM LIGHTS IN
THE MINE TUNNEL.

THE LIGHTS COME TO
CLOSE : FIND CAVEN IN
C.U.

CAVEN: Keep moving!

GUN GOES OFF :
CHIPS FLY.

DOC AND PARTY RUN
THRU' TUNNEL
FOLLOWED BY CAVEN &
PIRATES.

CAVEN: Back, back, back,

ZOE/JAMIE/DOC
FALL OUT OF SHOT.

DOCTOR: Zoe! Jamie! No!

CAVEN IN TO CLOSE.

END OF T/K SEQ. 2.

MIX:

1. 6 A
DEFOCUSSED
WHITE CAPTION

X FADE:
M.l.
Title Music

S/I SCANNER: SLIDE A1:

THE SPACE PIRATES

FADE

F/U : SLIDE B1:

by ROBERT HOLMES

FADE

F/U : SLIDE A2:

EPISODE 4.

2. 3 A 35 / 1. INT. MINE CELL.
(1 next) - 1 -

/LA. B1. 3A./
F/X MINES DISTANT

2. 3 A 35 cont.

L/A HOLE :

PULL BACK AS
ZOE ARRIVES,
FOLLOWED BY
JAMIE :
THEN DOC :
3-s.: ZOE/DOC/
JAMIE.

JAMIE: Ouch! What the - ?

(HE LOOKS ROUND AND
ROLLS CLEAR IN TIME
FOR THE DOCTOR TO
SUFFER A HARDER LANDING)

ZOE: Doctor! Are you all right?

DOCTOR WHO: No ...

3. 1 A 24
SINGLE DOC

JAMIE: What's the matter? /

PUSH IN TO
SEE PACKET
OF PINS.

DOCTOR WHO: Just a minute.

(HE FEELS DELICATELY
IN HIS HIP POCKET
AND PRODUCES A BURST
PACKET OF DRAWING
PINS)/

4. 3 A 24
2-s.: ZOE/DOC.

ZOE: What are you carrying drawing
pins about for?

5. 1 A 24
SINGLE DOC :
SEE PIN.

DOCTOR WHO: I like drawing pins. /

Usually!

PULL OUT &
ELEVATE AS
JAMIE RISES
TO H/A 2-s.:
JAMIE/DOC.

JAMIE: Ouch!

DOC: What is it?

JAMIE: It's my leg. I twisted my
ankle-when we fell.

DOC: Can you stand?

JAMIE: Yes, yes, I'm O.K.

(CONT)

6. 3 A 24
SINGLE ZOE :
MAKE 2-s.:
ZOE/DOC AS
SHE RISES.

JAMIE: / Now where are we? /

ZOE: It's like a - like a prison
cell, doctor. /

7. 1 A 35
H/A 3-s.:
JAMIE/ZOE/
DOC.

DOCTOR WHO: Yes ...

HOLD SHOT AS
DOC Xs to them.

(HE STARES ROUND WITH
SOME APPREHENSION.

A LOW EERIE MOON
HAS THEM SPINNING

8. 3 A 8
CU JAMIE

ROUND.) /

M.I.C. "DOOM" : Play thru' to end.

(1 next)

8. 3 A 8 cont.

- 4 -

9. 1 A 35 JAMIE: What's that?
H/A GROUP f/g.

SORBA b/g.

ZOE: Doctor, there's something -
something over there!

Al. 2A.

10. 2 A 35 .2. INT. MINE SHAFT (2)

L/A 3-s.:
GUARD/CAVEN/
GUARD &
LIGHTS.

Al
F/X. 1.

(CAVEN IS STANDING ON
THE LIP OF THE SHAFT,
STARING DOWN INTO THE
DARKNESS.

HIS TWO PIRATES ARE
WITH HIM.

CAVEN HOLSTERS HIS GUN
AND TURNS AWAY)

HOLD SHOT
AS THEY EXIT.

CAVEN: All right. They'll not
give us any more trouble.

ELEVATE AND
PAN L. TO
MILO IN B/G.

PAN HIM R.
AND DEPRESS
AS HE LOOKS
INTO HOLE.

(HE MOVES OFF AND THE
TWO GUARDS FOLLOW,
TRUNDLING THEIR SEARCH-
LIGHT. AS THEY
DISAPPEAR WE PAN TO A
DARK CREVICE. SOMETHING
MOVES IN ITS DEPTHS AND
THEN MILO CLANCEY EMERGES.
HE LOOKS AFTER THE GUARDS
AND THEN GOES QUIETLY
ACROSS THE SHAFT AND
LOOKS DOWN INTO THE
BLACKNESS WHERE THE TIME
TRAVELLERS VANISHED)

1A.B. B1. 3A.B.

11. 1 A 35 .3. INT. MINE CELL.

H/A GROUP SHOT
X. TO SORBA.

B1

(3 next)

- 4 -

11. 1 A 35 cont.

(2 to B)

(AS BEFORE - A LOW
MOANING FROM THE
SHADOWY RECESSES OF
THE CELL AND THE TRIO
STANDING PETRIFIED.)

12. 3 A 24

3-s.: JAMIE/DOC/
ZOE.

PAN DOC R.

THE DOCTOR RECOVERS
HIS NERVE AND CAUTIONS
THE OTHERS TO STAY
BACK. HE CREEPS SILENTLY
FORWARD WHILE THEY WATCH
TENSELY.

13. 1 A 35

H/A : JAMIE/
ZOE f/g :
DOC/SORBA b/g.
DEPRESS AS
JAMIE PICKS UP
ROCK.
PUSH IN TO
POS. B. AS HE
FOLLOWS.

JAMIE PICKS UP A CHUNK
OF ROCK AND FOLLOWS THE
DOCTOR.

THE DOCTOR STOPS, STARES
INTO THE PLACKNESS)

14. 3 A 16

C.2-s.: DOC/
JAMIE.

DOCTOR WHO: Oh, dear!

JAMIE: What is it?

15. 1 B 24

H/A 3-s.: DOC/
SORBA/JAMIE.

HOLD SHOT AS
JAMIE Xs to
SORBA.

ZOE IN L.

DEPRESS AS
DOC Xs to
SORBA 4-s.:
ZOE/DOC/
SORBA/JAMIE.

(THE DOCTOR WAVES JAMIE
FORWARD.)

JAMIE GAZES OVER THE
DOCTOR'S SHOULDER.

SORBA IS LYING ON THE
FLOOR, IN THE SHADOW
OF THE WALL. HIS EYES
ARE CLOSED. HE MOANS
AGAIN AND HIS HEAD ROLLS
FEEBLY)

It's the fellow from the beacon -
the one who was shooting at us!

(3 to B)

ZOE: (JOINING THEM) He's injured,
look!

(THEY GO FORWARD AND
KNEEL ROUND HIM.

THE DOCTOR EXAMINES
HIM BRIEFLY)

DOCTOR WHO: Hmm ... his shoulder's
badly bruised. I don't think
anything's broken. (cont ...)

16. 3 B 16

SINGLE DOC :
SEE BOWL.

(1 next)

16. 3 B 16 cont.

- 6 -

(VERY FROM SCENE 1 P.

THE DOCTOR LOOKS ROUND.
HE SEES AN EARTHENWARE
BOWL AND BRINGS IT
ACROSS. HE SNIFFS IT
CAUTIOUSLY, DIPS A
FINGER IN AND TASTES IT)

DOCTOR WHO: (cont) Water.

17. 1 B 24

3-s.: DOC/
SORBA/JAMIE.

(HE SOAKS HIS HANDKER-
CHIEF IN THE WATER AND
RUBS SORBA'S HEAD AND
FACE WITH IT.

SORBA'S EYES FLICKER)

JAMIE: He's coming round!

5A. Cl. 2B. 6A. S.M./
CAM.6 to CAVEN'S MONITOR

18. 2 B 24

SINGLE CAVEN.

4. INT. CAVEN'S HEADQUARTERS. Cl/S.M.

(CAVEN IS SITTING AT
HIS CONTROL PANEL.
HE CUTS IN THE VIDEO)

M.2C.
"SINISTER"

19. 5 A 24

2-s.: CAVEN/
SCREEN.

CAVEN: Come in, Beta Buccaneer ...

(DERVISH COMES UP ON
THE SCREEN IN CLOSE
SHOT. HE IS AGITATED)

F/U: TO CAVEN'S MON.:

20. 6 A
CU DERVISH.

DERVISH: I want permission to
return to base. You hear me,
Caven? I'm bringing the ship
back -

CAVEN: Calm down man! Report
your position.

DERVISH: We're forty three
thousand miles out, on course for
the beacon sections -

(2 next)

- 6 -

19. 5 A 24 +
20. 6 A on monitor.
cont.

- 7 -

CAVEN: Then you should be among them in twenty minutes. What's wrong? Why the panic?

21. 2 B 16
MCU CAVEN.

DERVISH: We're running our heads into a trap! The Space Corps cruiser is less than three hours away and on a convergent course!

CAVEN: Those beacon sections have got to be diverted to Lobos. How long will that take?

DERVISH: At least two hours. We just can't do it on time.

22. 5 A 24
2-s.: CAVEN/
DERVISH.
See Caven
pick up
cylinder.

CAVEN: You'll have to! Dervish. Just find some way of cutting the time --

DERVISH: No! Those minnow fighters will blast us to bits. I'm bringing the ship back.

23. 2 B 16
SINGLE CAVEN
See cylinder.

CAVEN: (SILKILY) Now wait - don't be too impulsive.

(HE HOLDS UP A CYLINDER WITH WIRES ATTACHED TO EITHER END AND PLUGGED INTO THE CONTROL PANEL)

24. 5 A 8
CU SCREEN
(DERVISH)

I'm sure you recognise this, Dervish. You designed it.

25. 2 B 8
CU CAVEN

DERVISH: It looks like a U.H.F. detonator ... (WORRIED) What are you playing at?

26. 5 A 16
C.2-s.: CAVEN/
DERVISH

CAVEN: I'm not playing at all. It is a detonator and it is keyed to a charge right under the atomic drives of the Buccaneer ...

27. 2 B 8
CU CAVEN

DERVISH: I don't believe you! You're bluffing!

(5 next)

CAVEN: If you really think I'm bluffing, just try turning back ... (cont ...)

- 7 -

27. 2 B 8 cont.
20. 6 A on monitor
cont.

- 8 -

CAVEN: (cont) You see, Dervish,
you've got a fair chance
of getting away from the V-Ship
and her minnows. But you've no
chance at all of getting away from
this./

28. 5 A 8
CU SCREEN.

(A BEAT)

29. 2 B 8
CU CAVEN

DERVISH: All right, Caven ...

30. 5 A 24
2-s.: CAVEN/
SCREEN.

CAVEN: (SMILES) I knew you
wouldn't let me down. Report
again as soon as you reach the
sections./

CUT CAM.6. FROM
SCREEN.

(AS HE REACHES OUT TO
CUT THE VIDEO:)

HOLD CAVEN
AS HE TURNS.

TC. A2. 4B.A.

31. 4 A 24
SINGLE PENN.

5. INT. V-SHIP FLIGHT DECK. /A2/
V.SHIP ATMOS.

PUSH IN TO
POS. B.
WITH PENN TO
L/A 2-s.:
HERMACK/PENN.

(PENN IS TAKING REPORTS
FROM THE LOWER DECK ON
A HAND PHONE)

PENN: Port closed ... Pressures
operational ... right.

(HE PUTS THE HAND PHONE
DOWN AND TURNS TO THE
BRIDGE WHERE HERMACK IS
PACING)

Major Warne's just been brought
aboard sir. He's coming up to
the bridge.

HERMACK: Good. (cont ...)

(HE PICKS UP HIS OWN
HAND-PHONE)

(1 next)

- 8 -

31. 4 A 24 cont. - 9 -

HERMACK: (cont) Power room.
We're under way again. Half
boost.

F/X: V.SHIP
RUNNING.

(HE TURNS TO PENN)

Set a course for Lobos, navigator.

PENN: Very good, sir.

LOSE PENN R.

MAKE 2-s.:
WARNE/HERMACK.

(HE GOES TO THE COMPUTER
BANK.

WARNE COMES IN THROUGH
THE HATCH AT THE REAR
OF THE BRIDGE. HE IS
STILL WEARING HIS LATEX
FLYING SUIT AND LOOKS A
BIT SWEATY AND TOUSLED)

32. 1 C 24
H/A 2-s.:
WARNE/HERMACK.

WARNE: (SALUTING) Thanks for
the rescue, sir. /

HERMACK: What happened to you,
anyway?

HOLD 2-s.
AS HERMACK
RISES .
SEE NEEDLE.

(WARNE HOLDS OUT A
COPPER NEEDLE ABOUT
NINE INCHES LONG.

HERMACK TAKES IT)

Copper needles?

33. 4 B 16
MCU WARNE

34. 1 C 8
CU HERMACK

WARNE: (NODS) I warned Clancey
I was about to fire one of the
martian missiles. / I pressed the
button and the next second I ran
slap into a cloud of these. The
computers blew and the whole
machine just stopped. /

35. 4 B 8
CU WARNE

HERMACK: Copper, of course!
Attracted by the argonite hull of
the minnow. /

36. 1 C 8
CU HERMACK

WARNE: It won't happen again. /

(4 next)

- 9 -

36. 1 C 8 cont. - 10 -

HERMACK: It had better not.
When one old man in a worn-out
junkheap like the Liz makes a fool
of a highly-trained space pilot in
a sophisticated fighter-ship -

37. 4 B 24
L/A 2-s.:
WARNE/HERMACK.

WARNE: I'll hit him with
deflection shots next time, sir.
I've worked out how to do it -

38. 1 C 16
C.2-s.:
WARN/HERMACK.

HERMACK: Never mind the theories,
major. With any luck, Clancey
won't get another chance to expose
your limitations ... because we'll
take him on the ground.

39. 4 B 24
2-s.: WARNE/
HERMACK.

HOLD 2-s.
as they come
to desk to
L/A C.2-s.:
WARNE/HERMACK.

WARNE: On the ground?

(HERMACK INDICATES A
PLANET ON THE CHART
TABLE)

HERMACK: We're on course for
Lobos, the headquarters of the
Clancey Mining Company.

40. 1 C 16
C.2-s.: WARNE/
HERMACK.

WARNE: You think that's where he's
gone, sir?

41. 4 B 8
BCU HERMACK.

HERMACK: I'm sure of it. Apart
from Ta, it's the next nearest
planet. Yes, that's where
Clancey will be and that's where
we'll find our evidence: the
sections of Peacon Alpha Four ...

RECORDING PAUSE : REPO.

RUN T/K 38/

TELECINE SEQ. 3: (0'20")
V.SHIP IN SPACE.

The V-ship boring along in
outer space.

END OF T/K SEQ. 3. (0'20")

S.O.F.
+ M.3 :
V.Ship Theme

2C. B1. 3C.

42. 2 C 35 / 6. INT. MINE CELL.
2-s.: SORBA/
ZOE.

B1/

(3 next)

PULL BACK
TO 4-s.:
DOC/SORBA/
ZOE/JAMIE

(DOCTOR WHO AND FRIENDS
ARE WITH SORBA WHO IS
NOW SITTING UP)

ZOE: Are you feeling better?

SORBA: (LOOKING ROUND AT THEM) You
were on the beacon! What are you
doing here?

JAMIE: It's all right. We're
friends.

SORBA: Friends! You led my men
into a trap -

JAMIE: We were in the same trap
ourselves, you know. The pirates
left us for dead.

SORBA: I thought you were decoys -

ZOE: Look, we wouldn't be down
here now if we'd been helping them.

SORBA: Then how did you get off the
beacon? /

43. 3 C 24
SINGLE DOC.

(2 clear
back)

CRAB L.
AS HE Xs to
f/g. :
4-s.: DOC/
SORBA/ZOE/
JAMIE.

PAN HIM L.

DOCTOR WHO: It's a long story. It's
more important at the moment to
escape from here.

SORBA: Do you think I haven't tried?
That shaft is the only way in and
it's impossible to climb out.

DOCTOR WHO: There must be another
entrance. /

44. 2 C 24
H/A 4-s.:
DOC/SORBA/
ZOE/JAMIE
(Doc big in
f/g.)
(3 next)

44. 2 C 24 cont. I2 -

SORBA: I've searched every inch of this cell. It's solid rock.

45. 3 C 24
SINGLE DOC.

(2 to B)

(DOCTOR WHO HAS STARTED
TO EXAMINE THE WALLS)

PAN HIM R.
ROUND WALLS
TO 2-s.:
DOC/SORBA.

DOCTOR WHO: A hidden door, I should say ... The problem will be finding it.

SORBA: (WEARILY) There's no door, believe me. You're just wasting energy.

PUSH INTO
MCU DOC.

DOCTOR WHO: No, no, no! Quite obviously there's a less painful way of getting in here - which means there is also a way of getting out.

ZOE: Why are you so certain, Doctor? It could be just a sort of tomb.

PAN HIM R.
TO 4-s.:
SORBA/ZOE/
DOC/JAMIE.

JAMIE: Aye, a burial pit.

(DOCTOR WHO TAPS THE
BOWL)

PUSH IN TO
BOWL.

DOCTOR WHO: Look, water ... in a fragile bowl ... Well, it couldn't have been dropped down that shaft, could it now?

STRIKE SLIDE AND BACKING

46. 6 A
CU DERVISH
ON CAVEN'S MON.

CAM.6.: CU DERVISH TO CAVEN'S MON.

5A. Cl. 2B. 6A. S.M.

47. 5 A 24
CU SCREEN :
DERVISH.

7. INT. CAVEN'S HEADQUARTERS.

Cl./S.M.
F/X:MINES

PULL BACK TO
2-s.:
CAVEN/SCREEN.

(DERVISH IS THROUGH AGAIN
ON THE VIDEO SCREEN)

DERVISH: Caven, I've got crews out re-aligning the auxilliary rockets for Lobos but one section of this beacon is missing!

48. 5 A 24
C.2-s.:
CAVEN/DERVISH.

CAVEN: That's impossible.

M.2B.
'Baffled'

(2 next)

48. 5 A 24 cont. I3 -

DERVISH: There are only seven sections here. The eighth is missing. I've tracked back right up the flight path. I thought there might have been a rocket failure. But there is no trace of section eight at all - it's completely disappeared.

49. 2 B 16
MCU CAVEN

CAVEN: Nothing disappears in space. Even if the rocket exploded there'd be debris along the flight path.

50. 5 A 16
SCREEN
(DERVISH)

DERVISH: There's no debris. The scanners just show zero-void.

51. 2 B 16
MCU CAVEN

CAVEN: That's crazy! There must be some explanation, Dervish!

52. 6 A 24
CU DERVISH.

DERVISH: Yes, there's an explanation. But you're not going to like it.

CAVEN: Well, come on, come on -

DERVISH: Somebody must have engineered the section out of its flight path!

52. 2 B 8
CU CAVEN.

CAVEN: How could anyone have managed that?

DERVISH: I don't know. But -

53. 5 A 16
C.2-s.: CAVEN/
DERVISH.

CAVEN: Wait a minute! That space guard we took off the beacon %.

54. 2 B 8
CU CAVEN.

DERVISH: Lieutenant Sorba?

55. 5 A 16
C.2-s.:
CAVEN/DERVISH.

CAVEN: Yes. He said something about other people being on board. Maybe he wasn't raving %. Perhaps we've got competition, Dervish - somebody trying to cut themselves in, eh?

DERVISH: Just a minute...

(DERVISH HAS TURNED AND IS LOOKING O.V. FROM THE SCREEN. HE PACES CAVEN AGAIN)

(2 next)

55. 5 A 16 cont. I4 -

DERVISH: I've got to go. One of the spider teams wants picking up.

56. 2 B 8
CU CAVEN

CAVEN: Right. I'll question Sorba about these strangers he saw. Call me as soon as those sections are on the new flight path.

ID. (thru' trap) Bl. 3A.

57. 3 A 16
2-s.: ZOE/
SORBA.

8. INT. MINE CELL.

BI

(ON ZOE STRAPPING UP SORBA'S SHOULDER. HE LOOKS ACROSS THE CELL LISTLESSLY TO WHERE JAMIE AND DOCTOR WHO ARE SCRATCHING AND BANGING AT THE FAR WALL)

SORBA: They're mad. It's solid rock.

ZOE: When the doctor gets an idea, you can't change his mind.

58. 1 D 35
(thru' trap)
WIDE 2-s.:
JAMIE/DOC.

(ON JAMIE AND DOCTOR WHO. AFTER A MOMENT)

59. 3 A 16
2-s.: DOC/
JAMIE.

JAMIE: Och, this is doing no good, doctor!

DOCTOR WHO: Patience, Jamie.

JAMIE: We'll not find anything. We've been over this wall three times already.

60. 1 D 8
CU CRACK IN
ROCK &
BIT OF DOC.

DOCTOR WHO: It must be somewhere about here. Look /..

60. 1 D 8 cont. - I5 -

JAMIE: They're just cracks in the rock.

61. 3 A 24

DOCTOR WHO: Are they? Look at the way they run.

2-s.: DOC/
JAMIE.

JAMIE: There are marks like that all over.

MAKE 4-s.
AS DOC STEPS
BACK TO
ZOE/SORBA/
JAMIE/DOC.

(DOCTOR WHO GETS OUT A
STETHOSCOPE AND PLUGS
IT INTO HIS EARS)

DOCTOR WHO: Well, let's just make sure, shall we?

HOLD ZOE TO
THEM TO
3-s.: ZOE/
JAMIE/DOC.

(ZOE COMES UP. DOCTOR
WHO IS TAPPING GENTLY
AT THE WALL AND MOVING
HIS STETHOSCOPE LISTENING)

ZOE: What's he doing?

JAMIE: Search me.

DOCTOR WHO: There is a control unit hidden under here somewhere. If I can just locate it ...

MAKE 2-s.:
ZOE/DOC
AS SHE
Xs to him.

ZOE: What sort of control unit, doctor?

DOCTOR WHO: Sssh! ... Now wait a second.

SEE WALL
BEHIND THEM
AS HE TAPS.

(HE LISTENS EAGERLY
AND TAPS REPEATEDLY
ON THE SAME SECTION
OF WALL)

Aha, yes! Here it is!

SEE CHALK
CIRCLE.

(HE FUMBLES A PIECE OF
CHALK FROM ANOTHER POCKET
AND DRAWS A CIRCLE ON
THE WALL)

Just under there!

(1 next)

61. 3 A 24 cont.

JAMIE INTO
C.3-s.: DOC/
JAMIE/ZOE.

JAMIE: What's under there?

DOCTOR WHO: An audio-lock.

ZOE: An audio-lock? ~~What's an audio lock?~~

62. 1 D 16

SINGLE DOC
AS HE TURNS.

MAKE 3-s.:
DOC/JAMIE/
ZOE.

JAMIE: What's an audio lock?

DOCTOR WHO: They were often used in safes, you know. The combination lock became too simple after burglars took to carrying miniature computers on their expeditions. (HE IS SEARCHING THROUGH ALL HIS POCKETS) The question is, what have I done with my tuning fork?

63. 3 A 24

2-s.: DOC/ZOE.

ZOE: What are you going to do with a tuning fork?

DOCTOR WHO: Oh, dear ... I usually carry it with me ... (HE FINDS IT WITH RELIEF) Ah! Success!

MAKE 2-s.:
JAMIE/ZOE.

(HE PLUGS THE STETHOSCOPE IN AGAIN AND LISTENS THROUGH IT AS HE TWANGS THE TUNING FORK AGAINST THE CHALKED CIRCLE. ZOE AND JAMIE LOOK AT EACH OTHER)

JAMIE: Which end did he land on when he fell down that shaft?

64.	6	A	ANIMATION 1. 7 DOTS + LARGER DOT.	VIDICON CAMERA ON RADAR SWEEP/ VIDICON & CAM.6. OVERLAYED TO EIDAPHOR AND DECK MONITOR. ANIMATION 1.: 7 DOTS + LARGER DOT. ON CAM. 6.
65.	4	A	24 SINGLE PENN.	5B. A2, 4A. + VIDICON + 6A. 9. INT. V-SHIP FLIGHT DECK. /A2/ F/X : V.SHIP

66. 5 B 24

2-s.: PENN/
EIDAPHOR.

(ON PENN COMING ALERT AS HE STUDIES THE BLIPS ON HIS ADVANCE RADAR SCREEN)

67. 4 A 24

LS HERMACK/
WARNF

PENN: Contact ahead, sir!

(5 next)

67. 4 A 24 cont.

(HERMACK AND WARNE CROSS
TO THE RAIL AND LOOK
DOWN)

68. 5 B 24 HERMACK: What contact?

2-s.: PENN/
SCREEN.

(PENN IS MANIPULATING
THE RADAR CONTROLS)

69. 4 A 24 PENN: It could be the sections of
Alpha Four, sir. There are seven
objects moving quite slowly.

2-s.: HERMACK/
WARNE.

WARNE: If it's the beacon there
should be 3 sections, General.

PAN R.
TO SINGLE PENN.

HERMACK: What's their course, Penn?

70. 5 B 24 PENN: (AFTER A MOMENT FOR CHECKING)
Approximately the same as ours,
sir. The convergence is less than
half a degree.

2-s.: HERMACK/
WARNE.

HERMACK: Then the flight
destination must be Lobos! Clancey's
home planet, Ian - we've got him.

PAN THEM L.
THEN R.
TO 4-s.:
WARNE/
HERMACK/
PENN/SCREEN.

WARNE: We can't be sure it is
the beacon yet, General. We counted
8 parts originally.

GO ANIMATION

HERMACK: Just a minute! What's
that out on the edge of the scanner?

PENN: I'm getting a fix on it now,
sir. It's only just come into
the frame.

HERMACK: That must be the missing
section.

PENN: No, sir. It's too big and
it's moving too fast ... I think
it's some kind of ship.

71. 4 A 24 HERMACK: Out there?/No, with
3-s.: HERMACK/
any luck that's the pirates!
WARNE/PENN.

(5 next)

71. 4 A 24 cont.

(WARNE IS STARING AT
THE SCREEN)STANDBY
T/K 38WARNE: She seems to be
circling.HERMACK: Can't you magni fy
that signal?PENN: Sorry, sir. She's right
out on the fringe.HERMACK: Ian, get down to the
Minnow deck. I want you ready
to go the moment we get an
identification of that ship!WARNE: Right sir!HOLD HERMACK
AS HE LEANS
IN.(HE HURRIES AWAY. HERMACK
LIFTS HIS HAND PHONE)HERMACK: Power room. I want
main boost as long as we can
hold it. /72. 5 B 24
2-s.: HERMACK/
PENN & SCREEN.PAN HERMACK
BACK TO BRIDGE.(HE GOES BACK TO THE
RAIL AS THE POWER WHINE
RISES)F/X3: /
MAIN BOOST. /M.3A. /
"True Blue" /HERMACK: Forget those baecon
sections, Penn. That ship
is our target!PENN: Right, sir. Shall I get
the automatic trimmers?HERMACK: Not yet. They'll cut
our speed. (CONT,...)PUSH IN
TO L/A CU
HERMACK
AS HE SITS.(HE CROSSES BACK TO
HIS ALL-STATIONS SPEAKER
AND PUNCHES IT ON)

(Telecine next)

72. 5 B 24 cont.

RUN T/K 38

HERMACK: (cont) This is General Hermack. I want all crew members at their emergency stations. I repeat - all crew members to emergency stations!

TELECINE 4 (MODEL SHOT) (0'30")

S.O.F.
+ M.3A. Cont.Ext. V-Ship in Space.

The launch gallery descends and we TRACK in on the minnow waiting to be fired into space.

CHANGE ANIMATION TO CAPTION 1:
WHITE BETA DART DOT. ON CAM.5.VIDICON WITH CAM.6 OVERLAYED TO
EIDAPHOR & DECK MONITOR.CAM. 3 : CU WARNE TO BRIDGE
MONITOR.END OF T/K SEQ. 4. (0'30")

ON BRIDGE MON:

73. 3 D
CU WARNEVidicon on Radar
IC. 4C. A2. + 3D on Warne, 6A on Capti74. 1 C 24 / 10.
2-s.: MONITOR
(Warne)/
HERMACK.

INT. V-SHIP FLIGHT DECK.

A2
M.3A. Cont.
V. SHIP NOISE(SHOWING WARNE ON THE
VIDEO SCREEN. HE IS
IN HIS FLYING SUIT)

WARNE: This is XX 2 ready to go.
Any news yet, V-Master?

HERMACK: The range is down to
forty minutes. Penn has just
made a positive identification.
It is a Beta Dart so she can
still outrun us.

ON EIDAPHOR:

75. 6 A
CAPTION
'DOT'.WARNE: She won't outrun a
minnow.76. 4 C 24
2-s.: PENN/
EIDAPHOR(ON PENN TURNING ABRUPTLY
FROM HIS SCREEN)CAM. 6 FULL
OUT V.SLOWLY.77. 1 C 8
CU HERMACKPENN: Sir, she's boosting! She
must have spotted us!RUN T/K
3878. 3 D
CU WARNEHERMACK: Right! V-master to XX
2. Plast away.(Telecine
next)

WARNE: (GRINS) Okay. I'll bring you back a chunk of her, sir.

(THE SCREEN CUTS OUT)

TELECINE SEQ. 5: (0'05")

S.O.F.
+ M.3A Cont.

Ext. V-Ship.

The minnow blasts away from its mother ship.

CAM. 6 : CU DERVISH
TO CAVEN'S MONITOR.

END T/K SEQ. 5: (0'05")

M.3A STOPS

5A. Cl. + 5A.

79. 5 A 24 INT. CAVEN'S HEADQUARTERS. Cl
H/A 2-s.: F/X.2.
GUARD/CAVEN.

(A PIRATE GUARD IS WITH CAVEN)

CAVEN: There's a Space Corps Lieutenant in the punishment cell under tunnel nine. He's injured I want him brought here for questioning.

CRAB L.
AS GUARD
LEAVES TO
2-s.: CAVEN/
SCREEN.

GUARD: Yes, sir!

(CAVEN HANDS THE GUARD A SHORT PERFORATED TUBE)

CAVEN: Here's the audio locks tunerkey.

PUSH IN TO
C.2-s.:

GO SP.F/X.LIGHT

CUT UP TO MONITOR:

80. 6 A
CU DERVISH.

(THE GUARD TAKES THE KEY AND LEAVES. AS CAVEN TURNS BACK A LIGHT FLASHES OVER THE VIDEO SCREEN AND DERVISH'S WORRIED CLOSE UP APPEARS)

(1 next)

DERVISH: This is Beta Buccaneer - we've got a minnow fighter chasing us!

CAVEN: Only one? What's his range?

STANDBY
T/K 38

DERVISH: About thirty minutes behind but closing fast. We're on maximim boost!

CAVEN: Can't you shake him off long enough to reach the camouflage cone?

DERVISH: That's what I'm going to try now.

CUT CAM. 6.
FROM SCREEN.

(6 to Animation 2 fast)

ON BRIDGE MON.:

80A. 3 D
CU WARNE

CAM. 3D. TO BRIDGE MONITOR : CU WARNE.

CAM. 6 : OVERLAYED ON VIDICON TO EIDAPHOR & DECK.

ANIMATION 2 CN CAM. 6 : MINNOW & DART DIVERGING.

81. 1 C 24 / 12. INT. V-SHIP FLIGHT DECK: / 1C. 2D. (in 1's loop) A2. 4A. + /
C:2-s.: / VIDICON + /
SCREEN/(Warne)/ / 6A. 2D. S.M. /
HERMACK. (WARNE IS ON THE VIDEO)

WARNE: XX-2 to V-master. I've just lost contact. Can you steer me in?

ON EIDAPHOR & DECK:

82. 6 A

ANIMATION 2

HERMACK: Standby. (HE CROSSES TO PENN) Major Warne's lost her.

83. 2 D 24
(in 1's loop)
2-s.: PENN/
SCREEN

PENN: I thought he would, sir. She's dobled round.

84. 4 A 8
SINGLE HERMACK.

85. 2 D 24
2-s.: PENN/
SCREEN.

(HERMACK STARES AT PENN'S SCREEN. THE TWO BLIPS OF THE MINNOW AND THE BETA DART ARE DIVERGING)

86. 4 A 8
SINGLE HERMACK

87. 1 C 24
2-s.: SCREEN/
HERMACK, HERMACK: Right, I'll switch him through on audio./ You give him an R.C. track to target.

(2 next)

87. 1 C 24 cont.

HOLD ACTION
AS HERMACK
Xs to f/g.

(HE GOES BACK AND CONNECTS
A NEW LINE TO THE
SPEAKER. HE WATCHES THE
SCREEN)

PENN: (V.O) This is Navigator
Penn to XX 2. Are you reading
me?

RUN T/K 38

WARNE: (ON VIDEO) Yes. I just
don't have a nice picture of
that Beta Dart anymore.

88. 2 D 24
2-s.: PENN/
SCREEN.

(ON PENN CHECKING THE
DOTS ON HIS SCREEN
AND TALKING INTO A
HANDPHONE)

89. 4 A 16
MCU PENN. PENN: Okay, sir. Steer
round sevenunder T.I.C.://
Now thirty seven degrees up...

TELECINE 6 : 0'15"

Ext. Beta Dart.

The sleek black shape
of the Beta Dart gliding
through space. Beyond
it, apparently drifting
in free orbit, is the
nose cone of a rocket.
It is painted in the
distinctive striped
effect of the Issigri
company.

The Beta Dart slows
down and turns with a
burst from its side
jets. It drifts nose
first into the cone.

END TELECINE 6. 0'15"

S.O.F.

+ M.2A :
'Triumphant'

CHANGE ANIMATION 2 to 3.

ANIMATION 3: MINNOW
CLOSING ON BETA ON Q.

RECORDING PAUSE : CAM. 3D. : CU WARNE to BRIDGE MONITOR.
CAM. 6: : ANIMATION OVER VIDICON TO
EIDAPHOR.

ON EIDAPHOR:
90. 6 A
ANIMATION 3.

✓1C. 2D. A2.
+ 3D : CU WARNE TO BRIDGE MON/S.M.
+ VIDICON ON RADAR + 6A OVER VIDICON
TO EIDAPHOR ON ANIMATION 3:

91. 2 D 24 / 13. INT. V.SHIP FLIGHT DECK.
2-s.:
PENN/
EIDAPHOR.

A2/
+ M.3B.
'Problems':
1st 10"

PENN: You should be in range
now, sir.

92. 1 C 24
2-s.: MONITOR/
HERMACK

RUN T/K/
38

ON BRIDGE MON:
93. 3 D
CU WARNE

WARNE: Right! I can see her on
the visual scanners,

HERMACK: Switch video through, Ian.
We might as well all enjoy this!

WARNE: Cutting you in now, sir.

CUT T/K SEQ.7
TO BRIDGE MON:
BETA DART & NOSE
CONE.

CUT TO:

TELECINE SEQ.7 (CONT):

S.O.F.

BETA DART & NOSE
CONE.

RECORDING PAUSE : T/K 38 RE-WIND TO FIG. 4.

/Q.HERMACK/

/RUN T/K 38/

94. 1 C 8 / 14. INT. V.SHIP FLIGHT DECK (CONT)
CU HERMACK.

M.8B/
HERMACK: That's an Issigri ship! Sting 1
V.Master to XX.2! Flash out!

T/K SEQ.7:

S.O.F.

BETA DART & NOSE
CONE TO CLOSE.

95. 3 D / 14A. INT. V.SHIP FLIGHT DECK. (CONT)
CU WARNE

96. 1 C 8 /
CU HERMACK
(3 next) WARNE: XX 2 to V.Master. Contact
broken.

SE

- 24 -

96. 1 C 8 cont.

(HERMACK RUBS HIS FACE)

97. 3 D 8
CU WARNE

HERMACK: You didn't fire at her?

98. 1 C 8
CU HERMACK.

WARNE: No sir. I was just in range when I got the flash out. What's gone wrong?

99. 3 D 8
CU WARNE

HERMACK: We nearly wiped out one of the Issigri Mining Company's new freighters.

100. 1 C 8
CU HERMACK.

WARNE: You mean that wasn't the pirate ship, sir? Then where's it got to?

HERMACK: (PUZZLED) I don't know...Anyway we'll abort the mission. You'd better return now.

RECORDING PAUSE : REPO.

(1 to D (thru' trap))

1D. (thru' trap) Bl. 3A.C.

101. 1 D 24 / 15. INT. MINE CELL. Bl
4--s.: JAMIE/
SORBA/DOC/
ZOE.

(THE DOCTOR IS STILL TWANGING AWAY WITH HIS TUNING FORK. THE OTHERS ARE STANDING WATCHING HIM)

102. 3 A 24
SINGLE JAMIE

JAMIE: Look, Doctor - Will you stop it?

PULL BACK
WITH HIM
to 4--s.:
ZOE/JAMIE/
DOC/SORBA.

ZOE: That noise is getting on everyones nerves.

(1 next)

102. 3 A 24 cont.

DOCTOR WHO: You want to get out of here, don't you?

103. 1 D 8
CU DOC.

JAMIE: That isn't going to get us out./

(3 to C)

DOCTOR WHO: It will if I can hit the right key. An audio-lock is a simple sole noid switch that can only be activated by a particular sound ... So far I haven't found it./

104. 3 C 24
3-s.: ZOE/
JAMIE/DOC.

(HE TWANGS AWAY A COUPLE MORE TIMES)

JAMIE: Och, I can't bear any more of this!

(HE SNATCHES THE TUNING FORK FROM THE DOCTOR'S HAND AND THROWS IT DOWN)

SP.F/K/
DOOR OPENS/

W/A 3:
TUNING
FORK/

TILT DOWN
WITH TUNING
FORKS :
CRAB L. TO
POS. A.
TILT UP TO
SEE DOOR OPEN :

(THE TUNING FORK HUMS AND VIBRATES DISCORDANTLY AND THERE IS A GRATING NOISE FROM THE WALL ... A LUMP OF IT SLIDES SLOWLY UP IN FRONT OF THEIR GOGGLING EYES)

FIND DOC :
PAN L. TO
4-s.:
JAMIE/DOC/
ZOE/SORBA.

DOCTOR WHO: Jamie ... you found the right key!

(HE PICKS UP THE TUNING FORK AND TURNS TO THE OPENING)

ZOE: (TO SORBA) Come on - we can get away now.

DOCTOR WHO: Oh, no. I'm afraid we can't...

105. 1 D 24
2-s.: DOC/
MILO.

SORBA: What?

(3 next)

105. 1 D 24 cont.

PAN L. TO
5-s.:
JAMIE/SORBA/
ZOE/DOC/MILO.

(THE DOCTOR, WHO IS
NEAREST THE OPENING,
GESTURES TOWARDS IT.
MILO APPEARS IN THE
ENTRANCE, GUN IN HAND)

MILO: I've been trying to find the
way into here for an hour! Come
on.

JAMIE: Come on where?

MILO: What's the matter with you?

MILO STEPS
IN.

(HE LOOKS FROM ONE TO
THE OTHER. THEY ARE
ALL HANGING BACK
UNCERTAINLY)

106. 3 U 24

2-s.: DOC/MILO.

MAKE 4-s. as
they crowd
round :
JAMIE/DOC/
ZOE/MILO.

Aagh, you can't still think I'm
in cahoots with these pirates! /

Well they're here, we've seen them.
DOCTOR WHO: /It might help if you
pointed that thing in another
direction.

(HE INDICATES THE GUN
MILO LOWERS IT)

MILO: Now look, if I was a pirate
why would I be trying to rescue
you?

ZOE: We don't know you are trying
to rescue us!

MILO: That's a fine thing to say!
Didn't I get you off that beacon?
You'd be dead if I hadn't helped
you then -

JAMIE: You got us out of that
because you wanted to know who we
were...

107. 1 D 24

SINGLE MILO.

HOLD HIM TO
F/G.

(3 next)

ZOE: And that Space Corps ship
opened fire on you. /

107. 1 D 24 cont.

AS HE Xs L.
to 5-s.:
MILO/SORBA/
ZOE/JAMIE/
DOC.

MILO: Now listen to me a minute!
The only reason you're here now is
because you did just what I told
you not to do - you ran away into
the mine workings. I've had the
devil of a job finding you again and
if you want to get out of here -
Milo Clancey's the only fellow
who can show you the way! So are
you coming or am I leaving you to
rot?

108. 3 A 24

2-s.: MILO/
DOC.

PAN MILO R.
TO 4-s.:
MILO/SORBA/
JAMIE/DOC/
ZOE.

HOLD ACTION
AS JAMIE
COMES IN.

THEN AS THEY
HIDE.

DOCTOR WHO: Ah. Yes, well, when
you put it like that.

MILO: Good. It's about time you
started showing some sense. Who's
this?

SORBA: My name's Sorba. Lieutenant
Sorba.

JAMIE: The pirates took him prisoner
when they attacked the beacon.

MILO: Hmm. Well, I've not much time
for the Space Corps, young fellow.
But I suppose you'd better come
with us.

DOCTOR WHO: Listen! Somebody's coming!

(O.V. THE SOUND OF
FOOTSTEPS)

MILO: (LO) Keep back now!

109. 1 D 35

LS : GROUP
AT WALL
AND DOWN
TUNNEL.

HOLD ACTION
AS 2 GUARDS
COME IN.

MILO SHOOTS
ONE :
ONE ESCAPES.

M.8:
'Mounting Danger'
(THEY CROUCH AGAINST THE
WALL. MILO LEVELS HIS
GUN. THE FOOTSTEPS
COME NEARER. THERE IS A
SUDDEN ASTONISHED SHOUT)

GUARD: (V.O.) The door's open!

(THE TWO GUARDS COME
RUSHING INTO THE CELL.
MILO SHOOTS THE LEADING
MAN. HE DROPS WITH A
SCREAM. THE SECOND GUARD
ESCAPES BACK THROUGH THE
DOOR.

MILO RUSHES AFTER HIM.
THE BLASTER GUN GOES AGAIN.

F/X 5:
GUN SHOT

F/X 5.

110. 3 A 35

L/A GROUP SHOT.
GUARD f/g. :
OTHERS b/g.
(1 next)

110. 3 A 35 cont.

HOLD ACTION
AS JAMIE TAKES
GUN.

THEN ELEVATE
AND LOSE
GUARD. :

5-s.: JAMIE/
SORBA/ZOE/
MILO/DOC.

ORBA: Take his gun, it might
come in useful.

(MILO RE-ENTERS
DISCONSOLATELY)

MILO: A few years ago I'd have
caught him before he'd gone ten
yards.

DOCTOR WHO: He got away from you?

MILO: He did, Doctor. And that
means we're really in trouble.
There'll be guards buzzing round
these tunnels like a swarm of
bees now.

ZOE: Then we'd better leave,
hadn't we?

111. 1 D 35
GROUP SHOT.

MILO: We had indeed. I'll lead the
way. /

HOLD ACTION
AS THEY X
DOWN TUNNEL.

(AS THEY START TO MOVE
OUT THERE IS A DISTANT
WAILING)

JAMIE: What's that?

MILO: It's the alarm. What did I
tell y u? Come on'

(THEY HURRY OUT)

112. 2 B 16. INT. CAVEN'S HEAD-QUARTERS. /CI/
MCU CAVEN. /M.2D. /
See Microphone. /'Questioning' /

(1 to E)

(1 next)

112. 2 B cont.

(CAVEN IS DIRECTING
HIS GUARDS THROUGH
THE SPEAKER)

SLOW CRAB
L. THRU'
SCENE.

CAVEN: Where are they now?

GUARD: (V.O.) They've got through into the small workings in level eight. I've sent five men after them.

CAVEN: I thought I told you to cordon off the lower cavern?

L/A : CAVEN
C.U.

GUARD: (V.O.) Yes, but they got up somehow. They must have used one of the old ventilators... They seem to know their way better than our own guards.

(A BEAT)

CAVEN: (TO HIMSELF) Milo Clancey!

GUARD: (V.O.) What was that, chief?

C.U. CAVEN.

CAVEN: There's only one man who can find his way through these tunnels like that.. All right, Joubert, I'm coming down. I want these people either caught or killed, I don't care which. Understand?

EASE OUT AS
HE LOWERS
HAND SET
AND PICKS UP
GUN.

GUARD: (V.O.) Just a minute, chief! They've just passed the perimeter eye on level six!

(CAVEN HAS BEEN BUCKLING
ON HIS GUN)

PULL OUT :
HOLD CONTROL
DESK AS
HE EXITS.

CAVEN: Level six already! All right, listen! Get every man up to level three. Use the elevators. I want every entrance to that level sealed off - and it had better be done by the time I get there!

(HE HURRIES OUT AS HE
FINISHES SPEAKING)

4D. A3. LF.E. 2E.

113. 1 E 35 /17. INT. TUNNEL.

H/A : IS
EMPTY TUNNEL.
(2 next)

A3/
M.1A 'Peaceful'

113. 1 E 35 cont.

HOLD SHOT
AS MILO
Xs FRAME L. to R.
JAMIE & SORBA
FOLLOW.

(A SMALL, DARK SECTION OF
TUNNEL. IT IS THICK
WITH DUST. MILO COMES
INTO SHOT AND IS FOLLOWED
BY THE OTHERS. JAMIE
IS HELPING SORBA ALONG)

JAMIE: Milo, we'll have to stop for
a minute!

(MILO SHINES HIS TORCH
ON THEM)

MILO: Eh?

ZOE Xs SHOT :
SWING L. TO
POS. F.
AND PAN R.
DEPRESSING
TO L/A :
FIND DOC
AS THEY SIT :
5-s.:
DOC/SORBA/
JAMIE/ZOE/
MILO.

SORBA: I'm all right. Don't ...
worry about me.

ZOE: I need a rest, anyway. It's
all this climbing ...

MILC: Well... just for a minute
then. But they'll be closing in on
us all the time we're stopped.

(THEY SINK ON TO THE
DUSTY FLOOR)

DOCTOR WHO: Dear me... Where are
we heading for?

MILO: The Issigri Mine Company. If
we can reach their headquarters -
it's only another two levels now ...

ZOE: But didn't you say Madeleine
Issigri was your sworn enemy.

MILO: I thought she was - in fact
I thought it was her lot behind
this piracy, trying to put me
out of business. /

114. 2 E 24

3-s.: DOC/
SORBA/JAMIE, - . . .

(4 next)

RG 114. 2 E 24 cont. 31 -

DOCTOR WHO: And now you've changed your mind? Why?

115. 4 D 16
MCU MILO,

MILO: I thought Madeleine blamed me for her father's death. Dom just disappeared years ago ... I wasn't even here when it happened'. Then the piracy started and Madeleine was finding argonite suddenly in mines we'd abandoned years before. It all fitted together, you see -

116. 1 F 16
MCU ZOE

ZOE: Yes, it fits too well, if you ask me! Aren't we jumping right out of the frying pan into the fire?

117. 4 D 8
CU MILO

because
MILO: No! When I followed you down the shaft today, I saw the fellow who's leading these pirates ... a murdering criminal called Maurice Caven!

118. 2 E 8
CU DOC.

119. 4 D 8
CU MILO

DOCTOR WHO: You know this man?

120. 1 F 24
5-s.: DOC/
SORBA/JAMIE/
ZOE/MILO.

MILO: I've seen his picture often enough on home planet. He's notorious.

X FADE M.8C.
Sting 2.

JAMIE: Hey, I can hear somebody coming!

HOLD SHOT
AS THEY
EXIT.

MILO: You're right! Come on, we've wasted enough time here...

(THEY SCRAMBLE UP
AND MOVE ON)

RECORDING BREAK : REPO

(1 to G) (2 to F)

(on to scene 18 page 32)

/2F. B2. 1H.G./

121. 1 G 35 /18. INT. MINE SHAFT. (2) /B2/

L/A EMPTY SHAFT:

DOC/SORBA/MILO

ARRIVE

FOLLOWED BY

ZOE THEN

JAMIE.

(THE SET IS NOW REDRESSED.
IT LOOKS BARREN AND DUSTY.
THERE IS A WALL BOX ON
ONE SIDE. THE FRONT HANGS
DRUNKENLY ON ITS HINGES,
REVEALING A MASS OF
ELECTRONIC FITMENTS INSIDE.

MILO AND THE DOCTOR ENTER
SUPPORTING SORBA BETWEEN
THEM. THEY ARE FOLLOWED BY
ZOE. JAMIE IS BRINGING
UP THE REAR WITH THE GUN HE
TOOK FROM THE DEAD GUARD)

HOLD ACTION

AS SORBA

FALLS :

3-s.:

DOC/SORBA/

MILO

See Zoe

b/g.

SORBA: (COLLAPSING) It's no use ...

MILO: Come on. It's not much
further.

SORBA: I'll never make it. You go
on.

MILO: Look, laddie, you've come this
far. We're not leaving you now ...

(THE DOCTOR AND MILO ARE
BOTH TIRED FROM THE REPORT
OF HELPING SORBA)

DOCTOR WHO: I don't think we can
carry him, Milo.

ZOE: Listen, they're not far behind
us!

(O.V. THE SOUND OF
ADVANCING FEET)

F/X :
FEET

122. 2 F 24
SINGLE JAMIE.

HOLD SHOT

AS HE EXITS

L. : FIND

DOC.

(1 to H)

(1 next)

JAMIE: Aye. Well, they'll not get
much farther, don't worry!

(HE DASHES BACK TOWARDS THE
SOUND OF THE FOOTSTEPS)

122. 2 F 24 cont.

DOCTOR WHO: Jamie, come back!MAKE 2--W.
as MILO
joins him.JAMIE: (V.O) I'll hold them off!MILO: He won't keep them back for long. He's got no re-charge units for that gun. /123. 1 H 35
H/A 3-s.:
DOC/MILO/
ZOE.ZOE: Doctor, can't you think of something?DOCTOR WHO: I'm not a magician, Zoe... Wait a minute! What's this?HOLD DOC
TO POWER
BOX.(HE IS LOOKING AT THE
POWER BOX ON THE WALL)MILO: That's one of the old power distributor boxes. There's one for each level - /124. 2 F 16
CU BOX &
DOC.(THE DOCTOR OPENS THE BOX
AND EXAMINES ITS WIRING)DOCTOR WHO: Hmm ... the question is, whether it's still connected or not.GO SP. F/X.(HE PULLS A SWITCH. THERE
IS A VIOLENT FLASH AND A
COUT OF SMOKE. / THE DOCTOR
YELLS AND JUMPS BACK. HE
SUCKS HIS BURNT FINGERS)125. 1 H 24
2-s.: DOC/ZOE.ZOE: It's connected all right, doctor.

RECORDING PAUSE : REPO.

(2 Pan L.)

126. 2 F 35 /19. INT. TUNNEL. /B2/

SINGLE JAMIE
F/G with
gun.SEE CAVEN &
GUARDS IN
B/G.(JAMIE IS IN THE FOREGROUND
OF THE SHOT, CROUCHING BEHIND
A BOULDER. HE HAS HIS GUN
LEVELLED. CAVEN AND SOME
GUARDS ADVANCE CAUTIOUSLY
FROM THE FAR SIDE.

(Pause next) ~ ~ ~

MB
126. 2 F 35 cont. - 34 -

HOLD ACTION
AS JAMIE
FIRES.

JAMIE FIRES. ONE OF THE
GUARDS SCREAMS AND DROPS. F/X 5/
JAMIE FIRES AGAIN AS
THE REMAINDER DIVE FOR
COVER. F/X 5/

ONE GUARD
FALLS :
OTHERS BACK :
CAVEN FIRES.

CAVEN DRAWS A BEAD ON JAMIE
AND FIRES. F/X 5/

GO SP.F/X

JAMIE DUCKS AS CHIPS OF
ROCK FLY FROM THE BOULDER
BEHIND WHICH HE IS SHELTERING)

RECORDING PAUSE : REPO.

(2 to L)

4D. B2. 1J.

127. 1 J 24 /20. INT. MINE SHAFT. (2) B2/
2-s.: DOC/
ZOE.

(THE SAME RE-DRESSED SET).

SEE RING
IN F/G.

THE DOCTOR IS FRANTICALLY
BUSY CONNECTING UP A CABLE
TO THE EQUIPMENT IN THE
BOX. ZOE IS UNWINDING THE
OTHER END OF THE CABLE
ACROSS THE TUNNEL. WE CAN
HEAR THE SOUNDS OF JAMIE'S
GUNBATTLE CONTINUING O.O.V)

DOCTOR WHO: Zoe, bare the wires
and fasten them to that metal ring -
the one in the wall, do you see it?

ZOE: All right, doctor. Hurry,
though!

DOCTOR WHO: I'm being as quick as
I can. /

128. 4 D 8
1/A 3-s.:
DOC/MILO/
ZOE.
SEE WIRE
X TUNNEL.

MILO: What's that contraption going
to do, anyway - trip them up?

RECORDING PAUSE : REPO.

129. 4 D 35 /21. INT. TUNNEL. 4D. A3. 2E./
IS TUNNEL.

CAVEN &
GUARDS F/G.
JAMIE B/G.

(2 next)

GO SP.F/X

HOLD ACTION :
CAVEN FIRES :
JAMIE FIRES
KILLS ANOTHER
GUARD.
JAMIE EXITS.

(ON CAVEN FIRING AT JAMIE'S
ROCK, KEEPING HIS HEAD F/X 5
DOWN. WITH HIS FREE HAND
HE WAVES HIS MEN TO MOVE
FORWARD.

JAMIE SQUIRMS ROUND THE
NEAR SIDE OF THE ROCK AND
BLASTS OFF ANOTHER SHOT. F/X 5
A SECOND GUARD YELLS AND
FALLS: THE OTHERS RUN BACK.
JAMIE FIRES AGAIN. HE TRIES
A THIRD SHOT AND NOTHING
HAPPENES. HE LOOKS AT HIS
GUN IN DISGUST AND THEN,
DISCARDING IT, HE STARTS
CRABBING AWAY BACKWARDS)

130. 2 E 24

MCU JAMIE :
SEE GUN.

131. 4 D 35

LS : JAMIE
EXITS.

RECORDING PAUSE : REPO.

132. 4 D 35 / 22. /4D. 2E. B2. 1J./
INT. MINE SHAFT. (2) B2

L/A 3-s.:
DOC/ZOE/MILO.

HOLD ACTION
AS THEY X
WIRE.

(THE DOCTOR IS URGING
EVERYONE TO THE FAR
SIDE OF THE BOX)

133. 1 J 16
CU BOX &
DOC.

DOCTOR WHO: Come on, now - hurry -
everyone this side of the cable./

(THEY MOVE AS HE INSTRUCTS
THEM AND THEN HE PULLS A F/X 6:
SWITCH IN THE BOX. THERE
IS A FAINT BUZZING NOISE
AND NOTHING ELSE) BUZZ.

134. 2 E 24
4-s.: BOX/DOC/
MILO/ZOE.

MILO: Is that all?

PAN MILO &
ZOE R.
HOLD DOC.

DOCTOR WHO: I think it's working.
The rest of you had better get on
now. I'll wait and see if I can help
Jamie.

MILO: (TO ZOE) We'd better do as he
says. Come on.

HOLD SHOT
AS JAMIE
COMES IN L.

(THEY SUPPORT SONBA BETWEEN
THEM AND MOVE OFF. THE
DOCTOR CROUCHES DOWN BY THE
BOX, WATCHING THE SHAFT
ENTRANCE.

(Break
next)

134. 2 E 24 cont.

JAMIE COMES RUNNING
ROUND THE CORNER.

SEE DOC THRU'
SWITCH.

HOLD ACTION
AS JAMIE JUMPS
WIRE.

JAMIE: Run, doctor! Run, they're
right behind me!

DOCTOR: Jamie, wait!

JAMIE: Look out, they're coming.

HOLD BOX
AS THEY
EXIT R.

(THE DOCTOR YANKS THE SWITCH DOWN AGAIN AND
DASHES OFF WITH JAMIE.) F/X. 6.

RECORDING BREAK : REPO. (1 to H) (2 to F)

2F. B2. 1H. 6A.

135. 1 H 35 / 22A. INT. MINE SHAFT (CONT.) B2

LS BACK TO
BOX.

DOC & JAMIE
RUN OUT R.

HOLD ACTION
AS CAVEN
ARRIVES :

GUARD HITS
WIRE.

SP.F/X.

S/I:

136. 6 A
ARC FLASH.

SP. F/X.

GUARD
DROPS.

137. 2 F 24
SINGLE GUARD.

138. 1 H 35
3-s.: GUARD/
CAVEN/GUARD.

(CAVEN AND HIS GUARDS
RUN INTO SHOT
AND UP TO THE AREA
THAT THE DOCTOR
HAS WIPED UP.
ONE GUARD GOES AHEAD
HE GIVES A SCREAM :
THERE IS A BLAST OF
POWER AND WE SEE THE
ELECTRICAL CHARGE (JUMP
BETWEEN THE BOX AND THE
METAL RING, STOPPING
SHORT AT THE GUARD.
THE GUARD DROPS TO THE
FLOOR.

F/X 7:
NOISE OF
FLASH.

RECORDING PAUSE : REPO. (2 to G)

139. 5 E 35 / 23. INT. ISSIGRI H.Q. C2

LS ISSIGRI H.Q.
MADELEINE f/g.
GROUP b/g.

(A MINER IS SHOWING
MILO, ZOE, JAMIE, THE DOC.
AND SORBA INTO THE OFFICE.)

(1 next)

139. 5 E 35 cont.

HOLD SHOT
AS THEY COME
IN.

MADELEINE: I thought it was some sort of joke when my guards reported Milo Clancey was on his way up in the main elevator ... I know you but none of your friends?

(MILO LIMPS FORWARD)

MILO: Madeleine, will you do one thing for me before you start asking questions?

PUSH IN AND
PAN R. :
3-s.:
MILO/DOC/
MADELEINE.

MADELEINE: What?

MILO: I want you to contact General Hermack right away and tell him to get that V-Ship of his here as soon as he can!

MADELEINE: Why?

MILO: There you go, asking questions already! Because you're harbouring a nest of vipers in those old mine workings and they're on their way here now!

DOCTOR WHO: He means that the argonite pirates have been using the abandoned mine tunnels as a secret hideout.

MADELEINE: Argonite pirates?
Oh really ...

(SHE LAUGHS SCORNFULLY.
MILO COMES FURIOUSLY TO
HER)

MILO: Will you listen to me girl!

140. 1. H 24 / 24. INT. MINE SHAFT. (2) B27

2-s.:
CAVEN/BOX :
SEE 2 GUARDS
ALIVE :
1 DEAD.

(Pause next)

140. 1 H 24 cont.SEE BOX
EXPLODESP.F/X(CAVEN IS PUMPING BURST
AFTER BURST FROM HIS
BLASTER GUN INTO THE
BOX ON THE WALL. IT
BURSTS INTO FLAMES AND
DROPS TO THE GROUND)F/X 5CAVEN: All right. Come on ...(HE LEADS THE WAY AND THE
GUARDS HURRY ON PAST THE
BODY OF THEIR COLLEAGUE
AS WE:)RECORDING PAUSE : REPO3G.E. A4. 2G. C2. 5E.141. 3 E 24 / 25. INT. ISSIGRI HEADQUARTERS. A4/C2
2-s.: MILO/
MADELEINE.(MAD ELEINE IS NOW ON HER
FEET BUT STILL BEHIND HER
DESK)MADELEINE: If what you say is true
- and I don't believe it for one
moment .../142. 5 E 16
MCU MILO

(MILO INTERRUPTS)

MILO: Have you never heard of this
thing Caven? Do you know what sort
of villain he is!?143. 3 E 16
MCU
MADELEINEMADELEINE: If he's using the old
mine workings as you say then my
company guards can perfectly easily
take care of him./144. 5 E 24
2-s.: MILO/
MADELEINE.MILO: But he's got an army of men
down there more likely./145. 3 E 16
MCU
MADELEINE.MADELEINE: I assure you, there's no
need to call in the Space Corps.
I can deal with them./146. 5 E 24
2-s.: MILO/
MADELEINE.MILO: Ah, you idiot girl! (TO DOCTOR)
She's as stubborn as her old man ...
(TO MADELEINE) Listen to me, your
guard s wouldn't stand a chance against
Caven's mob? I'm calling the Space Corps
whether you like it or not!/
HOLD ACTION
AS SHE
STARTS TO
X.147. 3 G 24
SINGLE
MADELEINE :
SEE GUN.

(2 next)

147. 3 G 24 cont.

MADELEINE: Stop! Don't touch
that call button Milo!

148. 2 G 16

3-s.: ZOE/
JAMIE/DOC.

(THE DOCTOR, JAMIE &
ZOE EXCHANGE WORRIED
GLANCES.)

149. 5 E 35

GROUP SHOT :

HOLD ACTION
AS SORBA RISES
AND TAKES
STAVE.

(CAVEN ENTERS FOLLOWED
BY THE TWO GUARDS.
SORBA SUDDENLY GRABS
THE STAVE CARRIED
BY THE MINER AND
HURLS HIMSELF AT CAVEN.)

150. 3 G 24

2-s.: SORBA/
CAVEN :
SORBA DIES.

HE IS BLASTED DOWN.

F/X 5/

151. 5 E 35

GROUP SHOT.

152. 2 G 24

SINGLE CAVEN.
HOLD CAVEN
AS HE WALKS
FORWARD.

CAVEN: Anybody else want to die
like a hero?/

You must have walked in here with
your eyes wide open, Clancey.
How very naive of you!

153. 3 G 16

MCU SORBA.

S/I:

154. 6 A

ROLLER CAPTION.

F/U CLOSING
MUSIC

FADE CAM. 3.

Dr. Who
PATRICK TROUGHTON

Caven
DUDLEY FOSTER

Milo Clancey
GORDON GOSTELOW

General Hermack
JACK MAY

Jamie
FRAZER HINES

Madeleine Issigri
LISA DANIELY

Dervish
BRIAN PECK

Major Ian Warne
DONALD GEE

Zoe
WENDY PADBURY

Technician Penn
GEORGE LAYTON

154. 6 A cont.

Lt. Sorba
NIK ZARAN

Pirate Guard
STEVE PETERS

Music Composed by
DUDLEY SIMPSON

Title Music by
RON GRAINER and the
BBC Radiophonic Workshop

Script Editor
DERRICK SHERWIN

Designer
IAN WATSON

Producer
PETER BRYANT

Directed by
MICHAEL HART
BBC tv.

MIX : SLIDE B2:

MIX : SLIDE A3:

FADE SOUND AND VISION